

# SOUTHSIDE DART LEAGUE

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PLAYER	AVG.		DBLS 501	DBLS CRICKET	DBLS 501	SINGLE 301	SINGLE 301	DBLS CRICKET	DBLS 501	DBLS CRICKET	WINS	LOSSES
1.						/ 1	/ 1					
2.						/ 2	/ 2					
TEAM W/L												

PLAYER	AVG.		DBLS 501	DBLS CRICKET	DBLS 501	SINGLE 301	SINGLE 301	DBLS CRICKET	DBLS 501	DBLS CRICKET	WINS	LOSSES
3.						/ 1	/ 2					
4.						/ 2	/ 1					
TEAM W/L												

HOME CAPTAIN'S SIGNATURE	VISITING CAPTAIN'S SIGNATURE
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- 1- TEAM WITH LOWEST SINGLE AVG. STARTS. IN THE EVENT OF A TIE, CORK TO DECIDE WHO STARTS
- 2- LOWEST AVERAGE IN 301 GAMES ALWAYS STARTS - CORK IN THE EVENT OF A TIE
- 3- GAME AFTER 301 IS STARTED BY LOSER OF 3RD GAME
- 4- SEASON IS 10 WEEKS. MUST PLAY 7 WEEKS TO BE ELIGIBLE FOR PRIZE MONEY